## **English**

### Reading

- -Match all graphemes to phonemes
- Read accurately by blending words and reading common suffixes.
- Read and understand contractions
- Become very familiar with key stories, fairy stories and traditional tales; be able to retell
- Read a range of texts for pleasure, linking them to their own experiences.
- Join in with predictable phrases

Number/Calculation

- Count, read and write

words too),

and—facts)

- Talk about what they have read and make simple predictions based on what they have

numbers to 100, (numbers 1 - 20 in

- Count in steps of 1, 2, 5 and 10.

- Read, write and interpret + - and =

- Add and subtract 1 digit and 2 digit

- Solve one step problems involving +

and -, and with support x and division

numbers to 20, including 0.

by using simple arrays.

Science

Ask and answer simple question

by observing closely and gathering

Working Scientifically

### Writing

- Name in order and write the letters of the alphabet
- Form the digits 0-9, lower and upper case letters of the alphabet correctly.
- Orally compose sentences before writing
- Sequence their ideas to form short written
- Check their own work by reading it aloud
- Discuss and read aloud their work with teachers and peers.
- Spell days of the week correctly.

- Leave a space between words and punctuate sentences correctly.
- Use capital letters for proper nouns.
- Use common plurals and verb suffixes
- Use 'and' to link ideas in their writing.

### Speaking and listening

- Listen and respond appropriately.
- Ask relevant questions
- Maintain attention and participate.

## Maths

## Fractions

- Recognise, find and name halves and - Use appropriate language to order quarters of shapes, objects and quantities.

### Measurement

animals

parts of a human body

Materials

materials

- Name and label the basic

- Distinguish between objects and

- Identify and name common mate-

- Describe simple properties of

-Observe and describe changes in

weather, within and across seasons.

common materials

- Compare, describe and solve simple problems involving length, height, - Know and use number bonds to 20 (+ mass/weight, capacity and volume, and time.
  - Measure and begin to record lengths heights, mass/weight, capacity and volume and time.
  - Know the values of and recognise

## coins and notes.

- common events chronologically.
- Tell the time to the hour and half past the hour using a clock face.

- Recognise and name common 2D and 3D shapes

### Geometry

- Describe position and movement including whole three quarte half and turns

# History

- To compare the lives of significant people e.g Rosa Parks
  - Understand key events In the history of the
- About events beyond living memory which are significant

- Use simple common words to describe the passing of time
- Ask and begin to answer historical questions.
- and Emily Davison, Mary Seacole and Florence Nightingale.
  - local area.
  - About changes within living memory (where appropriate linked to aspects of change in National life)
- nationally or globally (e.g Bonfire Night)

## Art and Design

- Use a range of materials to creatively design and make products.
- Use drawing, painting and sculpture.
- Develop techniques in colour, pattern, texture, line, shape, form and space.
- Know about the work of a range of artists, craftsmen and designers.

Design and Technology

Design products which have a purpose and communi-

Use a wide range of materials, including textiles, based

Evaluate both existing products and their

cate their designs through drawings and mock ups.

Build and improve mechanisms in their products.

Use simple tools safely and appropriately.

own work.

Understand where food comes from

on their properties.

Languages

# Geography

Name and identify the capital cities of the UK.

four countries and

Use maps to identify the UK and it's countries.

Communicate online safely and respectfully.

Recognise uses of IT outside of school.

- Identify seasonal and daily weather patterns in the UK.

Computing

Use logical reasoning to make predictions.

Organise, store, retrieve and manipulate

- Understand use of algorithms

- Write and test simple programs.

- Use basic geographical vocabulary to describe local and familiar features.
- Use simple fieldwork and observation skills to study school and local environments.

# Music

 Use voices to sing rhymes.

songs, chants and

Play simple untuned and tuned instruments musically.

- Listen to and understand live and recorded music

Make and combine sounds musically

# PE

- Master basic movements including running, jumping, throwing and catching, balance, agility and co ordination.

Not a requirement at KS1

- Participate in team games.
- Perform dances using simple movements.
- Use simple tactics in games.

Following Locally agreed syllabus

- Identify a range of common wild and garden plants
- Describe the basic structure of flowering plants and trees.

## Animals (including humans)

- Identify and name a range of com- Seasons
- Say whether an animal is a carnivore, omnivore or herbivore
- Describe and compare common