Birchwood Art and Design Curriculum Map



Year Group	Substantive Knowledge	Disciplinary knowledge	Vocabulary	Resources
Reception -	Autumn	Autumn	Mark-make, draw,	Pencils, crayons,
autumn	Communication and Language	Communication and Language	lines, circles, colour,	range of brushes,
	-Know how to turn take during	-Follow one-step instructions and beginning to follow two-step instructions.	mix, primary, art,	paint, papers,
	question and answer conversations.	-Understand and respond appropriately to a variety e.g. Why? Do you think? What?	paint, paintbrush,	shapes, Artwork by
		-Ask questions to clarify instructions.	brush stroke, spread,	Kandinsky, scissors,
		- Talk about their likes and dislikes.	dab, thick, thin,	tape dispenser, glue,
		-Talk about what they can see, hear, feel, touch and smell.	gentle, firm	fabric, natural
	Physical Development	Physical Development		resources.
	-Know what the tripod grip is.	-Pick up and use a variety of pens, pencils, crayons and paint brushes.		The Dot by Peter H
	-Know what the pincer grip is.	-Begin to use pens, pencils and crayons working towards a tripod grip.		Reynolds.
		-Use a pincer grip when picking up smaller objects.		Leaf Man by Lois
	Europeanius Art and Desire	-Show a hand preference.		Ehlert.
	Expressive Art and Design -Know that colours can be mixed to	Expressive Art and Design -Create a piece of artwork in the style of Kandinsky by using basic shapes.		
	make new colours.	Triangle, square, rectangle and circle.		
	-Begin to know what the primary			
	colours are.	-With support, use scissors, tape dispenser, stapler, glue stick, etc.		
	-Know what an artist is.	-Play with and use, a variety of materials and fabric.		
	-Know that Kandinsky used shapes in	-Look closely at the world through real experiences, objects and artefacts.		
	his artwork.			
	-Begin to know the difference			
	between natural and manmade.			
Reception- spring	Spring	Spring	colour, mix, primary,	Pencils, crayons,
	Communication and Language	Communication and Language	secondary, clay,	range of brushes,
	-Know that instructions can have more	-Follow 2-step instructions.	sculpt, techniques,	paint, papers,
	than 1 step.	-Ask why questions	paint, paintbrush,	shapes, Artwork by
		-Use talk to help work out problems and possible solutions.	brush stroke, roll,	Van Gough, scissors,
	Physical Development	Physical Development	press, thick, thin,	tape dispenser, glue,
	-Know how to safely use tweezers and scissors.	-Use pens, pencils and crayons using a tripod grip. -Use tweezers to pick up small objects.	gentle, firm.	sunflowers, clay, salt dough, twigs.
	SUSSOIS.	-Begin to use scissors without the support of an adult.		uougii, twigs.
		-Children have a hand preference.		
	Expressive Art and Design	Expressive Art and Design		
	-Know that a range of different	-Begin to develop accuracy when drawing.		
	materials can be used in artwork.	-Use a paint brush accurately with an appropriate grip.		
	-Know what weaving is.	-Change their own water when painting, as well as keep their area of work tidy.		
	-Know how Van Gogh used different	-Collaborate with peers to create a piece of artwork.		
	colours.	-Weave with paper and twigs.		
		-Decorate a piece of fabric using a variety of techniques, e.g. pens, paint, buttons etc.		
		-Explore malleable materials e.g. clay, salt dough, playdoh and sand.		
		-Make a piece of artwork in the style of Van Gogh by painting from real life Sunflowers focusing on mixing of paint.		

Reception - summer	Summer <u>Communication and Language</u> -Know how to form a spoken sentence. <u>Physical Development</u> -Know that art may be improved if they take time and care to complete their work. <u>Expressive Art and Design</u> -Know that Thandiwe Muriu used bright coloured patterns to create art. -Know that Thandiwe Muriu used different items to paint with, not just a paint brush. -Children know that Matisse was an	Summer Communication and Language -Ask relevant questions to clarify the meaning of what they see and hear. -Follow instructions in order to complete learning tasks independently. -Articulate their thoughts and ideas in well-formed sentences. -Use full sentences to talk about their feelings, experiences and ideas. Physical Development -Children use a tripod grip when writing, drawing and painting. -Children show accuracy and care when drawing and painting pictures. Expressive Art and Design -Create designs by using a range of different materials. -Create artwork which use different textures (foil, bubbly wrap, sand paper, cotton wool, fabric etc) -Use a variety of joining techniques in their designs (tape, fold, stick, tie, split pin) -Say what they like about their own work and work by other children -Improve their own work. -Discuss their work with an adult. -Make their own props to use in their role play.	draw, texture, form, print, art, techniques, paint, paintbrush, brush stroke, roll, press, twirl, spread, dab, thick, thin.	Pencils, crayons, range of brushes, paint, papers, shapes, Artwork by Matisse and Muriu, scissors, tape dispenser, glue, range of collage materials. Matisse's Magical Trail by Tim Hopgood.
Year 1 -autumn	Autumn 1- painting	Wake their own props to use in their role playCreate their own piece of artwork in the style of Thandiwe Muriu by printing with objects other than a paintbrush Use different materials and fabrics to collage in the style of MatisseDecoupage in the style of Matisse to create their own Matisse's Snail. Autumn 1- painting	Sketch, paint, tools,	Sketchbooks
	Artists, craft makers and designers -Know that Van Gough painted 'Starry Night'. -Know that Van Gough painted 'Sunflowers' and 'Self Portrait'	Evaluate Artists, craft makers and designers -Describe how Starry Night makes them feel. -Compare Starry Night to a picture/ video of the sky at night. -Compare Starry Night and Sunflower identifying similarities and differences. Note the different subjects (a sunflower and the night sky) and the same painting technique (impasto). Design -Investigate and test impasto technique to improve their own practice. -Sketch to plan the position of stars and trees for a starry night painting. -Use both their own ideas and the ideas of Van Gough as starting points to create their own work.	thick, thin, colour, shape. Impasto,	Poster paint Examples of Van Gough artwork
	<u>Techniques and create</u> -Know that Van Gough used the impasto technique (mixing colours on the page).	Techniques and create (painting) -Apply paint to paper, mixing using the fingers and add small brush strokes afterwards. -Use different sized brushes and fingers. -Choose to use thick and thin brushes as appropriate giving a reason for their choice. -Make small brush strokes. Evaluate -Evaluate their own and others work commenting on how they have used the impasto technique.		

	Autumn 2 -drawing	Autumn 2 -drawing	Sketch, draw, tools,	Sketchbooks
	Artists, craft makers and designers	Evaluate Artists, craft makers and designers	thick, thin, colour,	Poster paint, felt
	-Know that Hunderwasser is an artist	-Describe how 'Waiting Houses' makes them feel.	shape,	tips, oil pastels
	and architect.	-Compare 'Waiting Houses' and 'Park' identifying similarities and differences. Note the different subjects (trees and houses) and the		Examples of
	 Know that Hunderwasser painted 	same painting technique (wavy lines, spirals).		Hunderwasser
	'Waiting Houses' and 'Park'.	-Compare Hunderwasser's work to Starry Night by Van Gogh, identifying similarities and differences. (wavy lines, natural shapes,		artwork
		differences in colour).		
		Design		
		-Investigate and test technique to improve their own practice (wavy lines, spirals, bright colours).		
		-Sketch to plan the position of houses and trees for a drawing in the style of Hunderwasser.		
		-Use both their own ideas and the ideas of Hunderwasser as starting points to create their own work.		
		See Sold after own deep and the deep of handel wasset as starting points to create their own work.		
	Techniques and create	Techniques and create (drawing)		
	-Know that Hunderwasser used lots of	-Experiment with a variety of media.		
	repeating wavy lines, spirals, natural	-Begin to control the marks made with the range of media.		
	shapes such as flowers and bright	-Begin to investigate different tones E.g. shapes and patterns.		
	colours in his work.	-Draw lines of different sizes and thickness.		
	Colours in his work.	-Draw lines of different sizes and thickness.		
		Traducta		
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by Hunderwasser.		
Year 1 -spring	Spring 2- drawing/painting	Spring 2- drawing/painting	Sketch, draw, tools,	Sketchbooks
rear 1 -spring	Artists, craft makers and designers	Evaluate Artists, craft makers and designers	thick, thin, colour,	Poster paint, felt
	-Know that Paul Klee painted 'Castle	-Describe how 'Castle and Sun' makes them feel.	shape, colour mix,	tips, pencils,
	and Sun'	-Compare 'Castle and Sun' 'and 'Red Bridges,' identifying similarities and differences. Note the subjects (castle, trees, houses,	primary colours,	Examples of Paul
	-Know that Paul Klee painted and 'Red	sunshine) and the same painting technique (colour, geometric shapes).	secondary colours	Klee artwork.
	Bridge'	-Compare Klee's work to Starry Night by Van Gogh and 'Waiting Houses' by Hunderwasser, identifying similarities and differences.		
		(contrast in use of line – wavy/straight, colour).		
		Design		
		-Investigate and test technique to improve their own practice (geometric shapes, explore colour mixing- primary/secondary).		
		-Sketch to plan the position of shapes for a castle drawing in the style of Paul Klee.		
		-Use both their own ideas and the ideas of Paul Klee as starting points to create their own work.		
	Techniques and create	Techniques and create (drawing)		
	 -Know that, in these pieces of work 	-Experiment with a variety of media.		
	Paul Klee focused upon colour and	-Begin to control the marks made with the range of media.		
	geometric shapes. (cubism).	-Begin to investigate different shapes.		
	 Know the names of primary and 	-Use different sized brushes and tools.		
	secondary colours.	-Choose to use thick and thin brushes as appropriate.		
		-Begin to control the types of marks made.		
		-Identify primary and secondary colours by name.		
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by Paul Klee.		

Year 1 -summer	Summer 2- sculpture <u>Artists, craft makers and designers</u> -Know that Andy Goldsworthy created natural artwork such as 'Plain leaf circle,' 'Dandelion circle on bluebells,' 'Slate arch' and 'Goose feathers.'	Summer 2- sculpture Evaluate Artists, craft makers and designers -Describe how the work of Andy Goldsworthy makes them feel. -Compare the work of Andy Goldsworthy to the work of Van Gogh, Hunderwasser and Paul Klee (paint/nature, spirals and wavy lines a common theme). -Compare 'Plain Leaf Circle' and 'Slate Arch' identifying similarities and differences. Note the different materials used. Consider how both pieces of work are created outdoors using natural materials.	Shape, texture, colour, pattern, natural materials, sculpture, change	Sketchbooks, natural materials, iPads, examples of Andy Goldsworthy's work.
	Techniques and create -Know that Andy Goldsworthy created	Design -Investigate and test techniques to improve their own practice – experiment with different shapes, colours, patterns and textures that can be found in nature. -Use both their own ideas and the ideas of Goldsworthy as starting points to create their own work. <u>Techniques and create (sculpture)</u> -Experiment with a variety of natural materials such as leaves, petals, sticks and stones.		
Year 2-autumn	his sculptures outdoors using natural materials.	 Begin to investigate different shapes and patterns. Use ICT to record how artwork changes over time. Evaluate Evaluate their own and others work commenting on how they have used techniques used by Goldsworthy. Evaluate changes in artwork over a period of time (photograph how the natural artwork changes over days and weeks). Autumn 2 -drawing/painting (portrait) 	Sketch, draw, shape,	Sketchbooks, pencil,
Tear 2-autumn	Artists, craft makers and designers -Know that Julian Opie creates pop art.	Evaluate Artists, craft makers and designers -Describe how the work of Julian Opie makes them feel. -Compare 'Blur,' 'Elena, schoolgirl' and ''Julian Opie, self-portrait 2005' noting similarities and differences. Note the different subjects (portraits) and the same painting technique -Compare the Julian Opie's portraits to the self-portrait produced by Van Gogh (although it is the same subject, the techniques are very different- Refer to Van Gogh's impasto technique).	line, thick, thin, light, dark, paint, tools, thick, thin, colour match, Pop Art,	pencil crayon, felt tip, poster paint, water colour, Examples of Julian Opie's art work
		Design -Sketch to plan the position of facial features in portraits. -Investigate and test techniques to improve their own practice – experiment with different media – felt tip pens, pencil crayon, poster paint, water colour. -Use both their own ideas and the ideas of Julian Opie as starting points to create their own work.		
	Techniques and create -Know that Julian Opie uses minimal, flat, bright colours. He uses limited detail in the facial features, hair and clothing. He uses thick, dark lines.	Techniques and create (portrait) -Sketch design ideas. -Draw lines of different sizes and thickness. -Increasingly able to shade without leaving spaces or gaps. -Begin to investigate different tones E.g. Light/dark lines. -Control the marks made with poster paint. -Choose to use thick and thin brushes as appropriate. -Develop shape and position for faces.		
		Evaluate -Evaluate their own and others work commenting on how they have used techniques used by Julian Opie.		

Year 2 - spring	Spring 1 -painting Artists, craft makers and designers	Spring 1 - painting Evaluate Artists, craft makers and designers	Sketch, paint, tools, thick, thin, colour	Sketchbooks, pencil, pencil crayon, felt
	-Know that Piet Mondrian and Mark	-Describe how the work of Mondrian and Rothko makes them feel.	mix, primary colours,	tip, poster paint,
	Rothko are both abstract artists	-Compare Mondrian's composition with Red, Blue and Yellow 1929 with composition with Yellow, Blue and Red 1937-42. Identify	secondary colours,	water colour,
	-Know that Mondrian often used	similarities and differences. Note the same painting style and technique.	shade, tint,	Examples of
	primary colours in his work.	-Compare the work of Mondrian and Rothko to the wok of artists previously studied. (Opie, Van Gogh, Klee) Note that their work is	shaue, tint,	Mondrian's and
		abstract and does not accurately represent the subject matter.		Rothko's art work.
	 -Know that Rothko's work captured human emotions 	abstract and does not accurately represent the subject matter.		ROLLIKO S ALL WOLK.
	-Know how to create primary colours.	Design (Mondrian)		
	-Know how to create tints and shades.	-Sketch to plan the position of horizontal and vertical lines.		
		-Plan where blocks of primary colours will be used.		
		-Investigate and test techniques to improve their own practice – experiment with different media – felt tip pens, pencil crayon, poster		
		paint, water colour.		
		-Use both their own ideas and the ideas of Piet Mondrian as starting points to create their own work.		
		Design (Rothko)		
		-Plan where colours will be used and how these colours will be created.		
		-Investigate and test techniques to improve their own practice – investigate creating secondary colours, adding black and white to		
		create tints and shades		
		-Use both their own ideas and the ideas of Mark Rothko as starting points to create their own work.		
		Techniques and create (painting)		
		-Identify primary and secondary colours by name.		
		-Mix paint to create all the secondary colours and predict the outcomes.		
		-Begin to mix colour tints and shades by adding white or black.		
		-Experiment in lightening and darkening with and without the use of white or black.		
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by Piet Mondrian and Mark Rothko.		
	Spring 2- painting	Spring 2- painting		
	Artists, craft makers and designers	Evaluate Artists, craft makers and designers		
	-Know that Rousseau painted 'Tiger in	-Describe how Tiger in a Tropical Storm makes them feel.		
	a Tropical Storm'.	-Compare Tiger in a Tropical Storm to a picture/ video of a jungle.		
	-Know that Rousseau painted	-Compare Tiger in a Tropical Storm and Bouquet of flowers identifying similarities and differences. Note the different subjects (a		
	'Bouquet of Flowers' and 'Self Portrait'	jungle and vase of flowers) and the same painting technique – controlled brush strokes make objects appear outlined.		
	Techniques and create	Design		
	-Know that in some of his famous	-Investigate and test techniques to improve their own practice (creating different tints and shades of green).		
	jungle pieces he used over 50 shades	-Sketch to plan the position of trees, plants and leaves for a jungle painting.		
	of green and that he added one layer	-Use both their own ideas and the ideas of Henri Rousseau as starting points to create their own work.	Chatab Daint to de	Chatable also man all
	of paint at a time creating lots of	Techniques and create (painting)	Sketch, Paint, tools,	Sketchbooks, pencil,
	layers	-Mix paint to create all the secondary colours and predict the outcomes.	thick, thin, colour	paint, Examples of
		-Begin to mix colour tints and shades by adding white or black.	mix, primary colours,	Rousseau's work
		-Experiment in lightening and darkening with and without the use of white or black.	secondary colours,	
		-Reproduce the colours of different objects with increasing accuracy.	shade, tint, abstract	
		-Continue to control the types of marks made with a range of painting techniques: layering, mixing.		
		Evaluate		
		-Evaluate their own and others work commenting on how they have created different tints and shades of green.		

Year 2 -summer	Summer 2- sculpture Artists, craft makers and designers -Know Courtney Mattison created a series of pieces called 'Our Changing Seas' and is inspired by coral reefs.	Summer 2- sculpture Evaluate Artists, craft makers and designers -Describe how samples of 'Our Changing Seas' makes them feel – refer to Mattison's belief that we should conserve our seas and protect our coral reefs. -Compare examples from the 'Changing Seas' collection, identifying similarities and differences. Note the similarities in form and textures. -Compare sculptures created by Mattison to the work of Andy Goldsworthy – Both use art to represent changes in the environment although different materials used. Design -Investigate and test techniques to improve their own practice – experiment with different shapes, form, colours, patterns and textures that can be found in coral reef.	Shape, texture, form, colour, pattern, sculpture	Sketchbooks, pencils, clay, clay tools, paint, Examples of Courtney Mattison's work
	<u>Techniques and create</u> -Know that Mattison works with clay to create sculptures. She sculpts hollow forms by pinching together coils of clay and using simple tools like chopsticks and wire brushes to create texture.	 -Use both their own ideas and the ideas of Courtney Mattison as starting points to create their own work. <u>Techniques and create (sculpture)</u> -Use malleable media such as clay to create an imaginary or realistic form. -Manipulate malleable materials in a variety of ways including rolling, pinching and carving. -Demonstrate experience in surface patterns and textures and use them when appropriate. <u>Evaluate</u> -Evaluate their own and others work commenting on how they have used techniques used by Mattison. 		
Year 3 -autumn	Autumn 1- drawing <u>Artists, architects and designers</u> -Know that Frank Lloyd Wright was an American architect.	Autumn 1- drawing Evaluate Artists, architects and designers -Compare Frank Lloyd. Wright's buildings 'Falling Water,' 'Robie House' and 'Taliesin'- identify similarities and differences (geometric shapes, repeated shapes, (pattern) clean lines). -Compare Frank Lloyd. Wright's buildings to buildings designed by Hunderwasser - 'Ronald Mcdonald Haus' and 'Kuchibauer Tower.' Identify similarities and differences. (Hunderwasser opposed straight lines both drew inspiration from nature). Design -Investigate geometric shapes which can be found in our own environment – photograph using iPads. -Sketch own Wright inspired buildings paying attention to the use of geometric shapes. -Use both their own ideas and the ideas of Frank Lloyd Wright as starting points to create their own work.	Describe, experiment, technique, create, line, shape, pattern, perspective, scale, architect	iPads, Sketchbooks, pencils, examples of Wrights architecture, pencils <u>https://franklloydwr</u> ight.org/virtual- classroom-activity- <u>1/</u>
	<u>Techniques and create</u> -Know that Frank Lloyd Wright was inspired by nature and geometric shapes. -Know that objects/shaped have a third dimension.	Techniques and create (painting) -Develop intricate patterns of geometric shapes when drawing. -Use different grades of pencil shade to show different tone. -Begin to show an awareness of objects having a third dimension and perspective. -Annotate sketches identifying shapes and patterns. Evaluate -Evaluate their own and others work commenting on how they have used techniques used by Frank Lloyd Wright.		

Autumn 2- painting, charcoal	Autumn 2- painting, charcoal	texture, tints, tones, technique,	Sketchbooks, examples of cave paintings, charcoal,
<u>Artists, architects and designers</u> -Know that cave paintings have been discovered around the world.	Evaluate Artists, architects and designers -Compare a range of cave paintings that have been discovered around the world. Identify similarities and differences and consider how the similarities could have occurred when they are spread around the world. -Consider how the paint was made and how it was applied to the walls. -Consider what the images represented. Design -Investigate and test techniques to improve their own practice – experiment with different shapes, forms and colours (brown, orange and red). Explore using different natural materials to create images. -Sketch to plan the position of images. -Use both their own ideas and the ideas used in a range of cave paintings as starting points to create their own work.		paint, paper, https://archeologie. <u>culture.fr/lascaux/e</u> <u>n</u>
<u>Techniques and create</u> -Know that images depict the lives and times of people who lived in the caves. -Know how to create tints and shades using a range of colours.	Techniques and create (painting/charcoal) -Demonstrate increasing control with the types of marks made using natural materials such as twigs and feathers and charcoal. -Compare Courtney Mattison's 'The Changing Seas' to examples of cave paintings, identifying similarities and differences. (Both reflect what is going on the world but very different techniques are used – sculpture and painting). -Experiment with different effects and textures, blocking in colour, washes, thickened paint and textural effects -Use a range of brushes to create different effects e.g. flat brush for painting large areas and blending and a smaller brush for outlines -Mix colour, tints and shades with increasing confidence – focus upon red, orange and brown. Annotate sketchbooks to show what they had to do to create different tints and shades. -Sketch different images in sketchbooks using charcoal. -Annotate sketches, identifying what can be seen (animals, people, weapons etc.) and what do they represent -Experiment with drawing and painting on different textures such as smooth and scrunched up paper. Evaluate -Evaluate their own and others work commenting on how they have used Stone Age techniques. -Evaluate and compare drawing on textured paper to drawing on smooth paper.		
Sculpture- clay Artists, architects and designers -Know that clay pots were used in the Stone Age to cook food and store things in. <u>Techniques and create</u> -Know how to create a 'pinch pot' from a single ball of clay.	Sculpture -clay Evaluate Artists, architects and designers -Consider then describe how Stone Age clay pots were formed. -Compare Stone Age clay pots to storage containers used today. Design This activity will be part of 'Stone Age Experience' Children will not be designing their pots but will have the opportunity to explore the techniques used during this period of time before creating their own clay pots. Techniques and create (painting) -Continue to explore carving as a form of 3D art. -Using malleable materials, produce larger ware using pinch techniques. Evaluate Heir own and others work commenting on how they have used techniques used by Stone Age people.	Sculpture, form, malleable, roll, knead, shape, pinch	Clay, clay tools 'Enrichment through archaeology' visitor

Year 3 -spring	Spring 2-printing	Spring 2-printing	Mono print,	Sketchbooks, pencil,
			impressed printing,	oil pastel, poster
	Artists, architects and designers	Evaluate artists, architects and designers	repeated pattern,	paint, stylo foam,
	-Know that Andy Warhol creates Pop	-Describe how the work of Andy Warhol makes them feel.	Pop Art	biro, Examples of
	Art	-Compare 'Campbell Soup Cans' and 'Marilyn Monroe' noting similarities and differences. Note the different subjects and the same		Warhol's work.
		painting technique		
		-Compare Andy Warhol's 'Marilyn' to the self-portraits produced by Julian Opie (different techniques (paint/printing) but both classed		
		as Pop Art).		
		Design		
		-Sketch to plan the shape of an ammonite.		
		-Investigate and test techniques to improve their own practice – experiment with different printing techniques – Mono prints and		
		block printing using an impressed image.		
		-Use both their own ideas and the ideas of Andy Warhol as starting points to create their own work.		
	Techniques and create	Techniques and create (portrait)		
	-Know that Andy Warhol is a print	-Sketch design ideas take inspiration from ammonites.		
	maker.	-Replicate patterns observed in natural or built environments. E.g. ammonites		
	-Know what mono printing and block	-Continue to explore mono printing.		
	printing is.	-Create printing blocks using an impressed method.		
		-Create repeating patterns using block printing and two or more colours.		
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by Andy Warhol.		
Year 3 -summer	Summer 2-drawing, water colour	Summer 2-drawing, water colour	Sketch, shape, line,	Sketchbook, pencil,
	Artists, architects and designers	Evaluate Artists, architects and designers	colour wash,	black biro,
	-Know that Quentin Blake is an	-Describe how the work of Quentin Blake makes them feel.	technique,	watercolours,
	illustrator.	-Compare the style of Quentin Blake's illustrations to the illustrations of Oliver Jeffers, Axel Scheffler and Helen Beatrix Potter.	illustration	Examples of Blakes,
		-Compare the work of 'illustrators' to the work of 'painters' and 'print makers.' Refer back through sketchbook. (drawing –using lines		Jeffers, Schefflers
	Techniques and create	to create a design whilst painting and printmaking involves using a wet medium and often includes a variety of colours).		and potters work.
	-Know that much of Quentin Blake's			
	work is drawn with black ink and that	Design		
	when colour is added, he uses	-Investigate and test techniques to improve their own practice (drawing with black ink, using watercolour to add colour, use		
	watercolour over the ink.	exaggeration as a tool in their own drawings) . -Sketch to plan the position of images.		
	 -Know that Quentin Blake uses exaggeration to convey an action or 	-Use both their own ideas and the ideas of Quentin Blake as starting points to create their own work.		
	intention.	Techniques and create		
	interiori.	-Use sketches to produce a final piece of work.		
		-Organise line, shape and colour to represent figures and forms in movemen.t		
		-Show facial expressions and body language in their sketches.		
		-Annotate sketches.		
		-Demonstrate increasing control with the types of marks made.		
		-Experiment with different paint effects – colour washes.		
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by Quentin Blake.		

Year 4 -autumn	Autumn 1-sculpture, clay	Autumn 1-sculpture, clay	Sculpture, form,	Clay, clay tools,
icui 4 dutuinii	, acanni i Scupture, clay	rotanin' 2 souper cy city	malleable, roll,	sketchbooks,
	Artists, architects and designers	Evaluate Artists, architects and designers	knead, shape,	examples of Roman
	-Know that clay pots were used in	-Consider then describe how Roman clay pots were formed.	kileau, sliape,	pots, Examples of
	Roman times to cook food and store	-Compare Roman clay pots to Stone Age clay pots.		Elizabeth Fritsch's
	things in. -Know that Elizabeth Fritsch creates	-Compare Roman clay pots to clay pots designed by Elizabeth Fritch.		pots
		Design		
	coil pots.	Design		
		-Investigate and test techniques to improve their own practice – coil building technique.		
		-Use both their own ideas and the ideas and techniques used by the Romans and Elizabeth Fritsch.		
	Techniques and create	Techniques and create (Sculpture)		
	-Know how to create a 'coil pot' from	-Make a slip to join two pieces of clay.		
	a single ball of clay.	-Using malleable materials, produce larger ware using coil techniques.		
	-Know that Roman's chose to engrave	-Develop an understanding of different ways of finishing work E.g. paint, glaze and engrave.		
	their pots rather than paint them.			
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by both the Romans and Elizabeth Fritsch.		
Year 4 -spring	Spring 1- painting	Spring 1- painting	Impressionism,	Sketchbooks,
	Artists, architects and designers	Evaluate Artists, architects and designers	complimentary	examples of
	-Know that Claude Monet painted 'The	-Describe how 'The Japanese Footbridge' makes them feel.	colours, light, dark,	Monet's work, paint,
	Japanese Footbridge, 1899'.	-Compare 'The Japanese Footbridge' and 'Sun flower bouquet' identifying similarities and differences. Note the different subjects	tint, tone, broken	brushes, pencils
	-Know that Claude Monet painted 'Sun	(water lily pond and sunflowers) and the same painting technique (broken colour, short brush strokes, stippling, hatching, cross	colours, stippling,	
	flower bouquet' and 'Self Portrait with	hatching, dry brushing and scratching into paint).	hatching, cross	
	beret'.	-Compare Monet's work to the work of previous artists by using sketchbook to identify similarities and differences.	hatching, dry	
			brushing	
		Design		
		-Investigate and test technique which create the effect of 'broken colour' to improve their own practice (hatching, cross hatching,		
		stippling, dry brushing, scratching paint).		
		-Sketch to plan the position of water lilies and bridge for a 'Japanese Bridge' painting.		
		-Use both their own ideas and the ideas of Monet as starting points to create their own work.		
	Techniques and create	Techniques and create (painting)		
	-Know that Claude Monet used broken	-Confidently control types of marks made E.g. short, hatching, cross hatching.		
	colour and short, quick brush strokes	-Experiment with different effects and textures including those previously learnt.		
	to show light and colour, creating an	-Use light and dark within painting and begin to show an understanding of complimentary colours.		
	impressionistic style rather than a	-Create all the colours that they need through mixing.		
	detailed one. (as they often painted	-Mix colour, tints and shades with increasing confidence.		
	outside, brush strokes had to be quick	Evaluate		
	as paint dries quickly).	-Evaluate their own and others work commenting on how they have used techniques used by Claude Monet.		

Year 4 -summer	Summer 1- sculpture	Summer 1- sculpture	Pop Art, shape, form,	Sketchbooks, pencil,
i cui 4 summer	Summer 1 Sculpture		pattern, repetition	examples of Viking
	Artists, architects and designers	Evaluate Artists, architects and designers	puttern, repetition	brooches, examples
	-Know that Viking brooches could be	-Compare Viking brooches to the brooches designed by Yayoi Kusama.		of Kusama's
	ornamental or have a practical	-Compare examples of Kusama's Pop Art work with Warhol's (bright colours and repetition of images).		brooches, clay, clay
	•	-Compare examples of Rusama's Pop Art work with warnor's (bright colours and repetition of images).		
	function such as fastening clothes.	Design		tools, acrylic paint
	They could symbolise status, wealth	<u>Design</u>		
	and religion.	-Investigate and test techniques to improve their own practice.		
	-Know that Yayoi Kusama designs	-Use both their own ideas and the ideas and techniques used by the Vikings and Yayoi Kusama.		
	brooches and is sometimes called 'The	Techniques and create (Sculpture)		
	Princess of Polka Dots'.	-Using malleable materials, produce a brooch shape by shaping and forming the clay.		
	-Know that Kusama creates Pop Art.	-Produce intricate patterns and textures in malleable media.		
		-Develop an understanding of different ways of finishing work E.g. paint, glaze.		
	Techniques and create	Evaluate		
	-Know how to create a brooch from a	-Evaluate their own and others work commenting on how they have used techniques used by both the Vikings and Yayoi Kusama.		
	slab of clay.			
	-Know that Kusama is known for her			
	use of polka dots.			
	Summer 2- drawing collage	Summer 2- drawing collage		
	Artists, architects and designers	Evaluate Artists, architects and designers		
	-Know that Antoni Gaudi is an	-Compare Gaudi's buildings 'Casa Batllo', 'The Sagrada Familia' and 'Casa Mila'.	Describe,	Sketchbooks, pencil,
	architect.	-Compare Gaudi's buildings to buildings designed by Frank Lloyd Wright- 'Falling Water,' 'Robie House' and 'Taliesin'. Identify	experiment,	examples of Gaudi's
	-Know that Gaudi designed 'Casa	similarities and differences. (Gaudi, like Hunderwasser, -refer back to Year 1- opposed straight lines and sharp corners both drew	technique, create,	work, coloured
	Batllo', 'The Sagrada Familia' and 'Casa	inspiration from nature).	shape, collage,	paper and card, glue
	Mila'.		mosaic, architect	peper ente en 2, 8, 22
		Design		
		-Sketch own Gaudi inspired mosaics paying attention to the use of natural forms and vibrant colours.		
		-Use both their own ideas and the ideas of Antonio Gaudi as starting points to create their own work.		
		See Sold their own tacks and the tacks of Antoine Guardies starting points to create their own work.		
	Techniques and create	Techniques and create (collage)		
	-Know that Gaudi designed vibrant,	-Select and arrange materials for a striking effect		
	multi-coloured buildings using ceramic	-Begin creating and experimenting with mosaic		
	mosaic tiles and stained glass.	-Experiment using different colours		
	-To know that Gaudi was inspired by			
	nature.	Figure 6		
	nature.	Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by Gaudi.		

Year 5, Autumn	Autumn 2 – painting	Autumn 2 – Painting	Complimentary and	Sketchbooks, pencil,
	Artists, architects and designers	Evaluate Artists, architects and designers	contrasting colours,	paint, different sized
	-Know that Peter Thorpe created a	- Describe how the work of Peter Thorpe makes them feel.	tint, tone, shade,	brushes, examples
	series of rocket paintings.	- Compare examples from the 'Rocket paintings' collection, identifying similarities and differences. Note the abstract backgrounds and	abstract	of Peter Thorpe's
	series of rocket pulltings.	use of rockets and planets in the foreground.	abstract	work
		- Compare Thorpe's work to Starry Night by Van Gogh, identifying similarities and differences. (Abstract art does not have to depict		WOIK
		objects such as stars realistically).		
		Design		
		- Investigate and test techniques to improve their own practice – experiment with different painting techniques – blending, dry		
		brushing, stippling, dripping paint and splattering.		
		-Design a space feature for the foreground.		
		-Use both their own ideas and the ideas of Peter Thorpe as starting points to create their own work.		
		-ose both their own ideas and the ideas of Peter Thorpe as starting points to create their own work.		
	Techniques and create	Techniques and create (painting)		
	-Know that Peter Thorpe used abstract	- Plan and create different effects and textures with paint.		
	art as a background then painted a	- Experiment using complimentary and contrasting colours (opposite colours on the colour wheel) to make colours look brighter.		
	space feature in the foreground.	- Mix colour, tints and shades with confidence.		
	-To know that Peter Thorpe used	-Start to develop a painting from a drawing.		
	leftover paint to create his			
	backgrounds. (so that it didn't need to	Evaluate		
	be thrown away).	-Evaluate their own and others work commenting on how they have used techniques used by Peter Thorpe.		
Year 5, Spring	Spring 2 – printing	Spring 2 – Printing	Impressed/relief	Sketchbooks, pencil,
real 5, Spring	Artists, architects and designers	Evaluate Artists, architects and designers	printing, overlay,	printing inks, stylo
	-Know that William Morris was a	- Describe how the work of William Morris makes them feel.		foam, biro,
			repeated pattern	Examples of Morris's
	textile and wallpaper designer.	-Compare examples of William Morris's wallpaper designs noting similarities and differences. Note how his patterns were inspired by		•
	-Know that William Morris was a print	flowers and plants and are repeated many times.		work.
	maker.	- Compare the style of William Morris's designs to the prints of Andy Warhol. Note similarities and differences. (Note the different		
		subjects but same use of a repeated pattern.		
		Design		
		-Sketch to plan the design of their wallpaper.		
		-Investigate and test techniques to improve their own practice – experiment with different printing techniques – Impressed and relief		
		printing using a block. -Use both their own ideas and the ideas of William Morris as starting points to create their own work.		
		-ose both their own ideas and the ideas of william morns as starting points to create their own work.		
	Techniques and create	Techniques and create (printing)		
	-To know what impressed or relief	- Create printing blocks using an impressed or relief method.		
	printing is.	- Create a repeating pattern.		
		- Print with 2 or more colour overlays.		
		- Create an accurate print design that meets a given criteria. E.g. wallpapers		
		- Collect and record visual information from different sources as well as planning and trying out ideas.		
		concertante record visual information from anterent sources as well as planning and trying our deas.		
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by William Morris.		

Year 5, Summer	Summer 2, sculpture Artists, architects and designers -Know that the ancient Egyptians are famed for their architecture and were famous for the building of the pyramids.	Summer 2, sculpture Evaluate Artists, architects and designers -Compare ancient Egyptian pyramids – The Great Pyramid of Giza, The Bent Pyramid and The Pyramid of Djoser (identify similarities and differences). Design -Sketch a design of what the pharaoh's burial site should look like. -Create a 3D model of what the burial site should look like. -Use both their own ideas and the ideas of the ancient Egyptian's as starting points to create their own work.	Construct, net, form, shape, texture	Sketchbooks, pencil, construction materials (card, straws, doweling) Examples of ancient Egyptian pyramids.
	Techniques and create -To know that the pyramids were designed to be noticeable from far away and to last forever. -To know that the outer layer was made from polished limestone to make the pyramid appear white.	Techniques and create (collage) - Create and combine shapes to create recognisable forms E.g. shapes made from nets - Learn to secure work to continue at a later date - Shape, form, model and construct from observation or imagination Evaluate -Evaluate their own and others work commenting on how they have been influenced by ancient Egyptian beliefs and architecture styles.	Sculpture, form, malleable, roll, knead, shape, coil,	clay tools, sketchbooks, pencils, pictures of
	Summer 2, sculpture Artists, architects and designers -Know that Canopic jars were used in ancient Egyptian times to store the pharaoh's internal organs. -To know that each lid was decorated with one of the heads of the four sons of Horus. <u>Techniques and create</u> -Know how to create a 'coil pot' from a single ball of clay. -Know that the details of the face, necklace and head covering were painted black, white and blue. -Know that the text on each jar was incised and painted blue.	Summer 2, sculpture Evaluate artists, architects and designers -Consider then describe how and why Canopic jars were formed. Design -Investigate and test techniques to improve their own practice – coil building technique, hand building/pinching (refer back to previous work in sketchbooks) -Use both their own ideas and the ideas and techniques used previously to create jars. Techniques and create (sculpture) -Make a slip to join two pieces of clay. - Create increasingly complex 3D forms. - Use a wide range of techniques to join, combine and shape clay. - Develop confidence in carving a form. - Demonstrate an understanding of different ways of finishing work E.g. paint, glaze and engrave. Evaluate - Evaluate their own and others work commenting on how they have used techniques used in previous years to create jars.	knead, snape, coll, pinch, carve, glaze, engrave	Canopic jars

Year 6, Autumn	Autumn 2, Drawing Artists, architects and designers -Know that Henry Moore is an artist and sculpture. -Know that during World War II he was commissioned to make drawings of people in London underground stations used as bomb shelters. -Know that his dark, scratchy drawings captured people's feelings of anxiety and claustrophobia. -To know that Moore used wax crayons and water colour to achieve the 'spooky' effect of figures in the darkness.	Autumn 2, Drawing Evaluate Artists, architects and designers -Describe how 'Tube Shelter Perspective' makes them feel. -Compare 'Tube Shelter Perspective', 'Woman Sheltered Underground' and 'Two Apprehensive Shelterers' identifying similarities and differences. Note the same subjects (people) and the same technique (wax resist, line drawing, cross hatching, tonal contrasts – light and dark –to convey mood). -Compare Moore's work to the work of previous artists by using sketchbook to identify similarities and differences (Moore's figures in his shelter drawings are anonymous contrasting with the work of, for example, Julian Opie and Andy Warhol). Design -Investigate and test techniques which create the effect of claustrophobia and confinement to improve their own practice. -Sketch to plan the position of the tunnel and/or figures. -Use both their own ideas and the ideas of Moore as starting points to create their own work. Techniques and create (painting) -Make choices regarding the use of line, shape, pattern, colour, tone and space. -Explore value and use light and dark to ensure sketches communicate emotions and mood. -Have opportunities to develop further simple perspective to build a sense of claustrophobia and confinement. -Develop an awareness of composition, scale and proportion. E.g. foreground, middle ground and background -Explore value and critically evaluate work as ideas develop. Evaluate - - - - - Use sketchbook to adapt and critically evaluate work as ideas develop.<	Composition, scale, arrangement, proportion, emotion, value	Sketchbooks, pencil, wax crayon, charcoal, ballpoint pen, felt tips, water colours, brushes, examples of Henry Moore's work.
Year 6, Spring	Spring 1, Printing/Stencilling Artists, architects and designers -Know that Kenojuak Ashevak is an Inuit artistKnow that Kenojuak Ashevak created 'Rabbit Eating Seaweed'. <u>Techniques and create</u> -Know that, for some of her artwork, Ashevak used left over pieces of seal skin to create a stencil Know that Ashevak was inspired by arctic animals.	Spring 1, Printing/Stencilling Evaluate artists, architects and designers -Describe how the work of Kenojuak Ashevak makes them feel. -Compare the semi-abstract lnuit art of Kenojuak Ashevak to the work of other artists such as Klee, Rousseau and Monet. (Refer to sketchbook) Although the forms are recognizable they are very stylized. Like abstract work it creates a feeling or sense of something rather than depicting it. Design -Sketch to plan the position of images inspired by arctic animals. -Explore creating stencils by cutting shapes out of paper –practice printing the positive and negative shapes. -Investigate and test techniques to improve their own practice (Using bold lines and strong colours) -Use both their own ideas and the ideas of Kenojuak Ashevak as starting points to create their own work. Techniques and create -Create an accurate print design that meets a given criteria. -Collect and record visual information from different sources as well as planning and trying out ideas. -Experiment with negative and positive shapes. -Evaluate -Evaluate their own and others work commenting on how they have used techniques used by Kenojuak Ashevak.	Printing, stencilling, negative and positive shapes, overlay, semi-abstract	Sketchbooks, cartridge paper, scissors/craft knives, pencils, coloured pencils, felt tips, poster paints, acrylic paints, examples of Kenojuak Ashevaks work.

Year 6, Summer	Summer 1, Painting	Summer 1, Painting	Atmosphere, tint,	Sketchbooks, paper,
rear o, summer	Artists, architects and designers	Evaluate Artists, architects and designers	tone, shade,	pencil,
	-Know that Albert Lizah paints the	-Compare and describe how the works of Albert Lizah and Lowry make them feel. Does their use of colour influence this?	complimentary	watercolours,
	Maasai tribe and their homesteads.	- Compare Lizah's 'L-124', 'L-308' and 'L-145'. Identify similarities and differences. Note the same painting style and technique.	colours, harmonious	materials, examples
	-Know that Lowry is famous for	- Compare Loan's Lenzer, Lenzer, and Chief Schere'. Identify similarities and differences. Note the same painting style and technique.	colours, perspective	of Lowry's and
			colours, perspective	Lizah's work.
	painting scenes of life in the Industrial	- Identify similarities and differences in the work of Lizah and Lowry. Note the simplified perspective of figures. How does this		Lizan's work.
	North West England from the mid-20 th	compare to the work of artists previously studied?		
	century.			
		Design		
		-Investigate and test technique to improve their own practice (explore use of colour – warm colours and use of harmonious colours		
		together create a restful effect. Have complimentary colours been used?)		
		-Sketch to plan the position of people and scenery for a painting in the style of Albert Lizah.		
		-Use both their own ideas and the ideas of Albert Lizah as starting points to create their own work.		
	Techniques and create	Techniques and create		
	-Know that both artists often paint	-Purposefully control the types of marks made.		
	simplified figures.	-Experiment with different effects and textures.		
	- Know that Lizah uses water colours	-Identify harmonious colours.		
	and authentic Maasai clothing fabric.	-Mix colour, tints and shades with confidence, building on previous knowledge.		
	-Know that Lowry used only 5 colours	-Work in a sustained and independent way to develop their own style of painting.		
	– black, white, red, blue and yellow.	-Choose appropriate paint, paper and implements to adapt and extend their work.		
		-Explain why they have chosen specific painting techniques.		
		Evaluate		
		-Evaluate their own and others work commenting on how they have used techniques used by Albert Lizah.		
	Summer 2, Sculpture	Summer 2, sculpture		
	Artists, architects and designers	Evaluate artists, architects and designers	3-dimension,	Sketchbooks,
	-To know that The Ancient Maya	-Consider then describe how and why Mayan masks were formed.	proportion, position,	pencils, card, range
	created 3 types of masks: celebration,		embellish	of papers, ModRoc,
	battle and death masks, all with	Design		paste, reclaimed
	different features.	-Investigate and test techniques to improve their own practice – Adding ModRoc or papier-mâché to structural armatures.		materials such as
		-Use both their own ideas and the ideas and techniques used previously to create a Mayan mask.		bottle tops,
				examples of Mayan
	Techniques and create	Techniques and create (sculpture)		masks
	-To know that battle mask designs	-Design and make more complex forms in 3 dimensions using, for example, paper and found objects, understanding how to finish and		
	focussed upon the use of darker	present their work to a good standard.		
	colours, celebration masks had	Evaluate		
	amazing designs with bright vibrant	-Evaluate their own and others work commenting on how they have used techniques used to create Mayan masks.		
	colours and were often inspired by			
	animals, death masks used a mosaic			
	patterning of greens and blues.			

Summer 2, Painting <u>Artists, architects and designers</u> -To know that Pablo Picasso was an artist. -To know that Pablo Picasso painted 'Weeping Woman' and 'Seated Woman'.	Evaluate Artists, craft makers and designers -Describe how 'Weeping Woman' makes them feelCompare 'Weeping Woman 'and 'Seated Woman', identifying similarities and differences. Note the same subjects (woman) and the same painting technique (cubism- See the front and side of the face in the same picture.). Note the use of simplified coloursCompare Picasso's work to the work of other artists studied (refer to sketchbooks). Identify similarities and differences. (Picasso's paintings are painted from different angles all in the same picture and include geometric shapes) Design -Investigate and test technique to improve their own practice. (geometric shapes, show different viewpoints of the face in one picture) -Sketch to plan the position of features for a self- portrait drawing in the style of PicassoUse both their own ideas and the ideas of Picasso as starting points to create their own work.	Composition, scale, arrangement, proportion, emotion, cubism	Sketchbooks, pencils, paper, acrylic paint, examples of Picasso's work
Techniques and create -To know that one of Picasso's most famous periods was his cubist period. (cubism) -Know that during his cubist period, Picasso painted the subject from different angles all in the same picture, showing different viewpoints. -Know that colours were simplified in order to not distract from the structure.	Techniques and create (drawing) - Purposefully control the types of marks made. -Experiment with different effects. -Work in a sustained and independent way to develop their own style of painting. -Choose appropriate paint, paper and implements to adapt and extend their work. -Explain why they have chosen specific painting techniques. Evaluate -Evaluate their own and others work commenting on how they have used techniques used by Picasso.		